

# Verification of Immediate Observation Population Protocols

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Chana Weil-Kennedy

joint work with Javier Esparza, Pierre Ganty, Rupak Majumdar



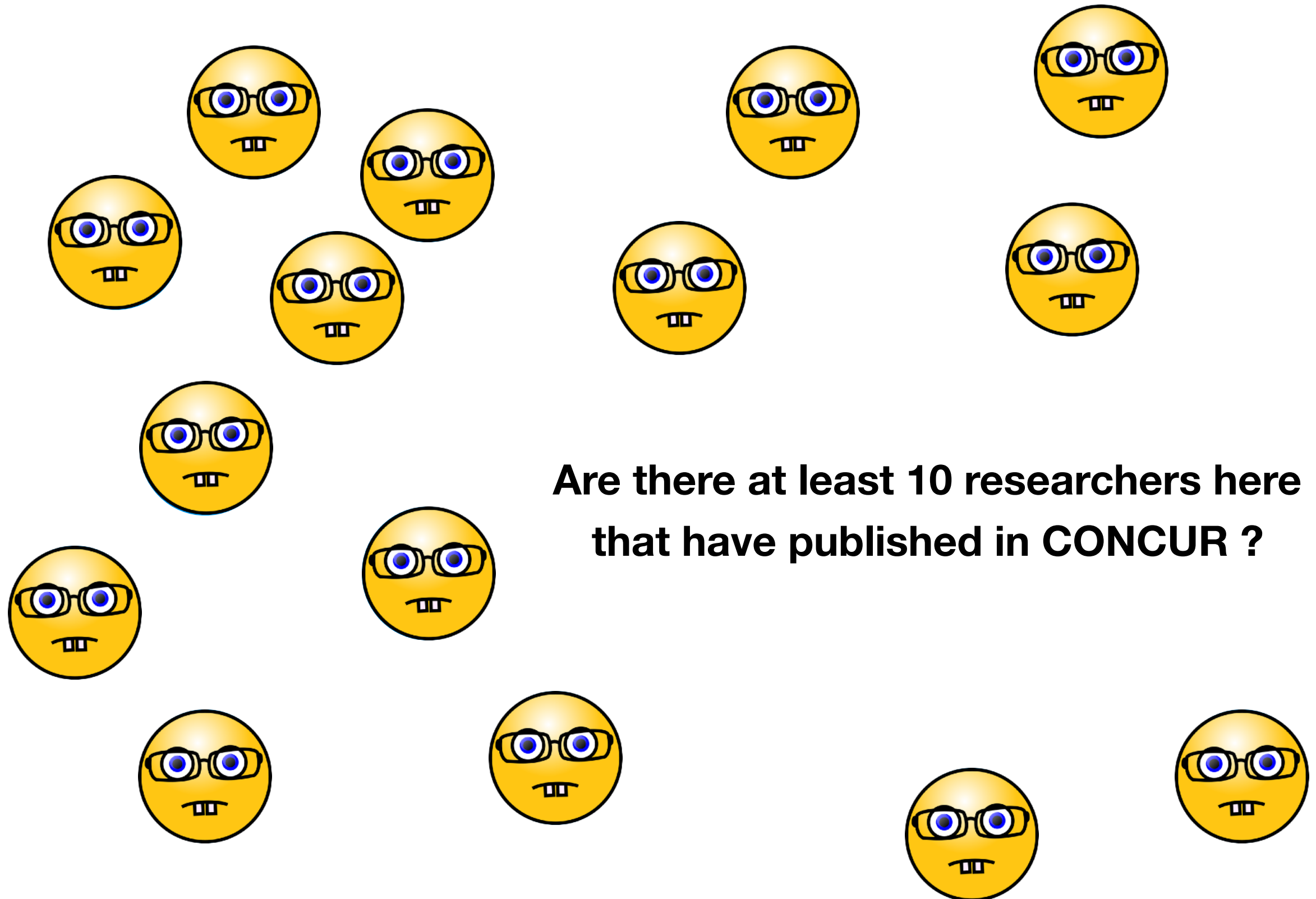
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# Introduction

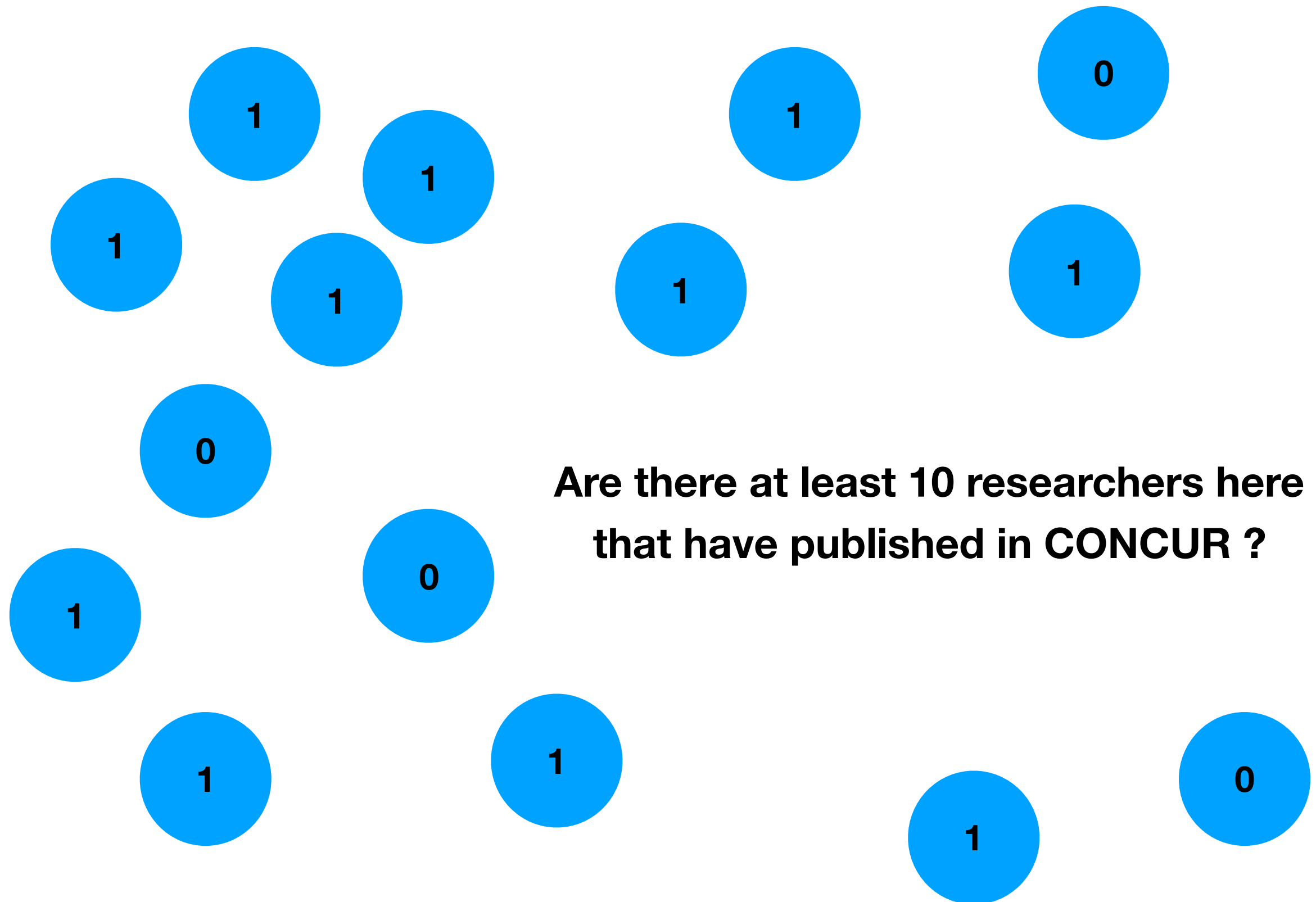
- Population protocols were introduced in 2004 by Angluin et al.
- They are a model of distributed computation by anonymous, identical, finite-state mobile agents with no global knowledge
- Motivating scenarios : networks of passively mobile sensors, propagation of trust, distributed computation in chemical reactions

# Researchers in a Room



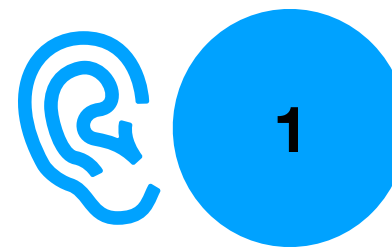
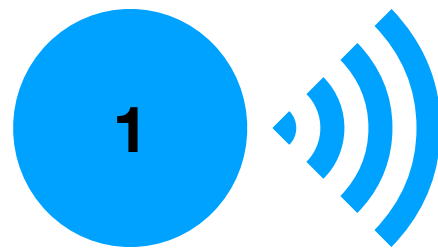
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that have published in CONCUR ?**

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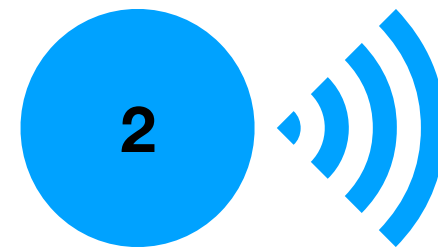
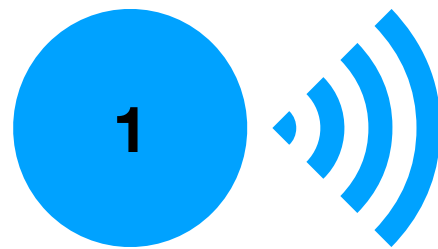
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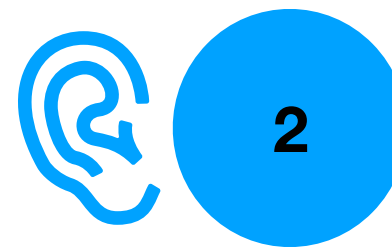
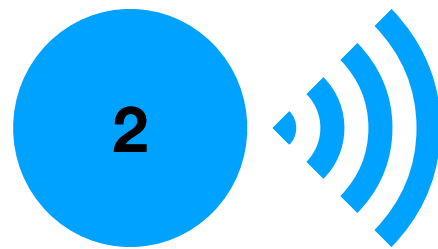
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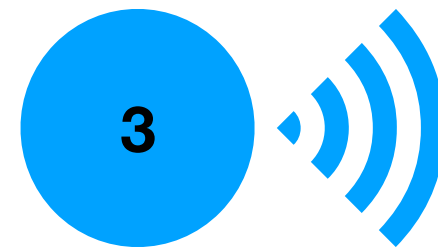
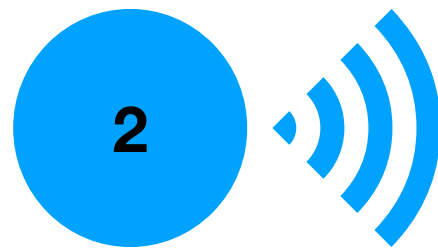
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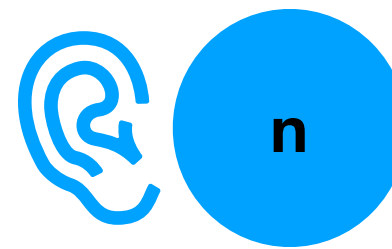
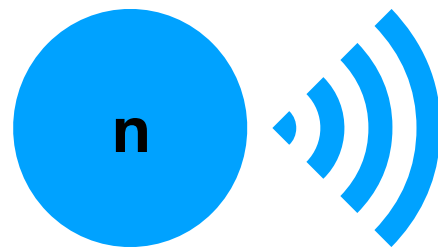




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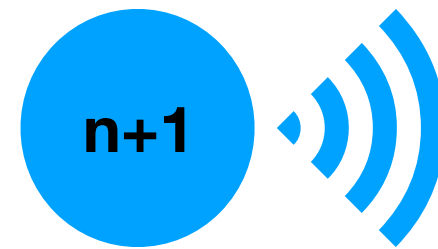
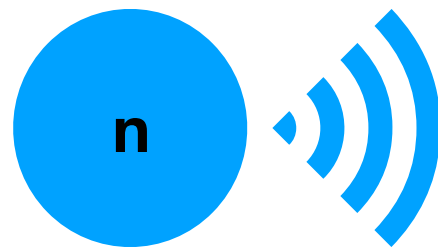
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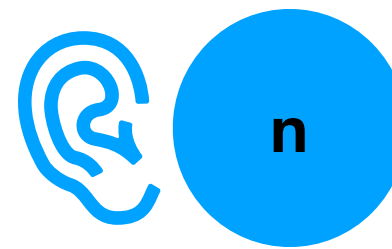
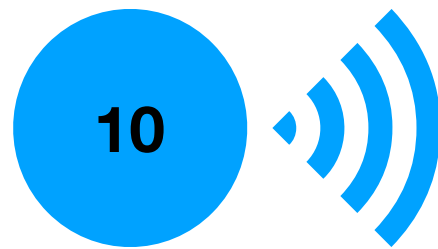
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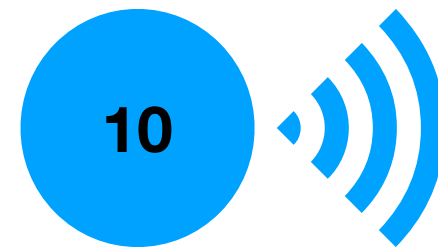
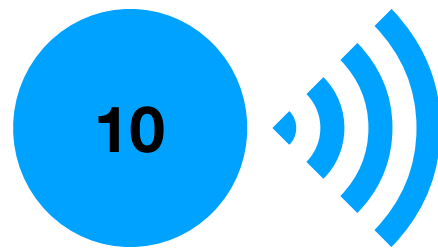
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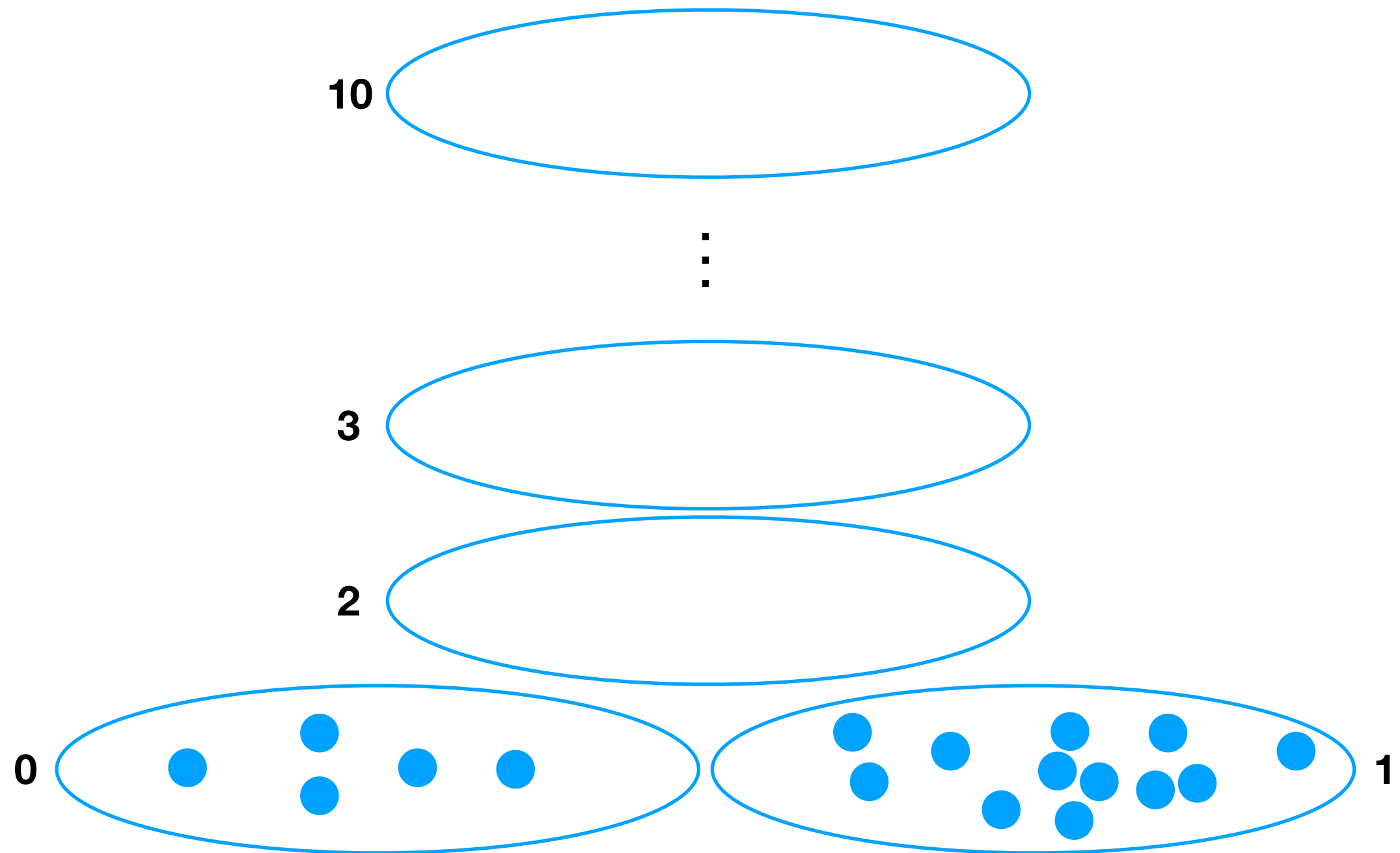
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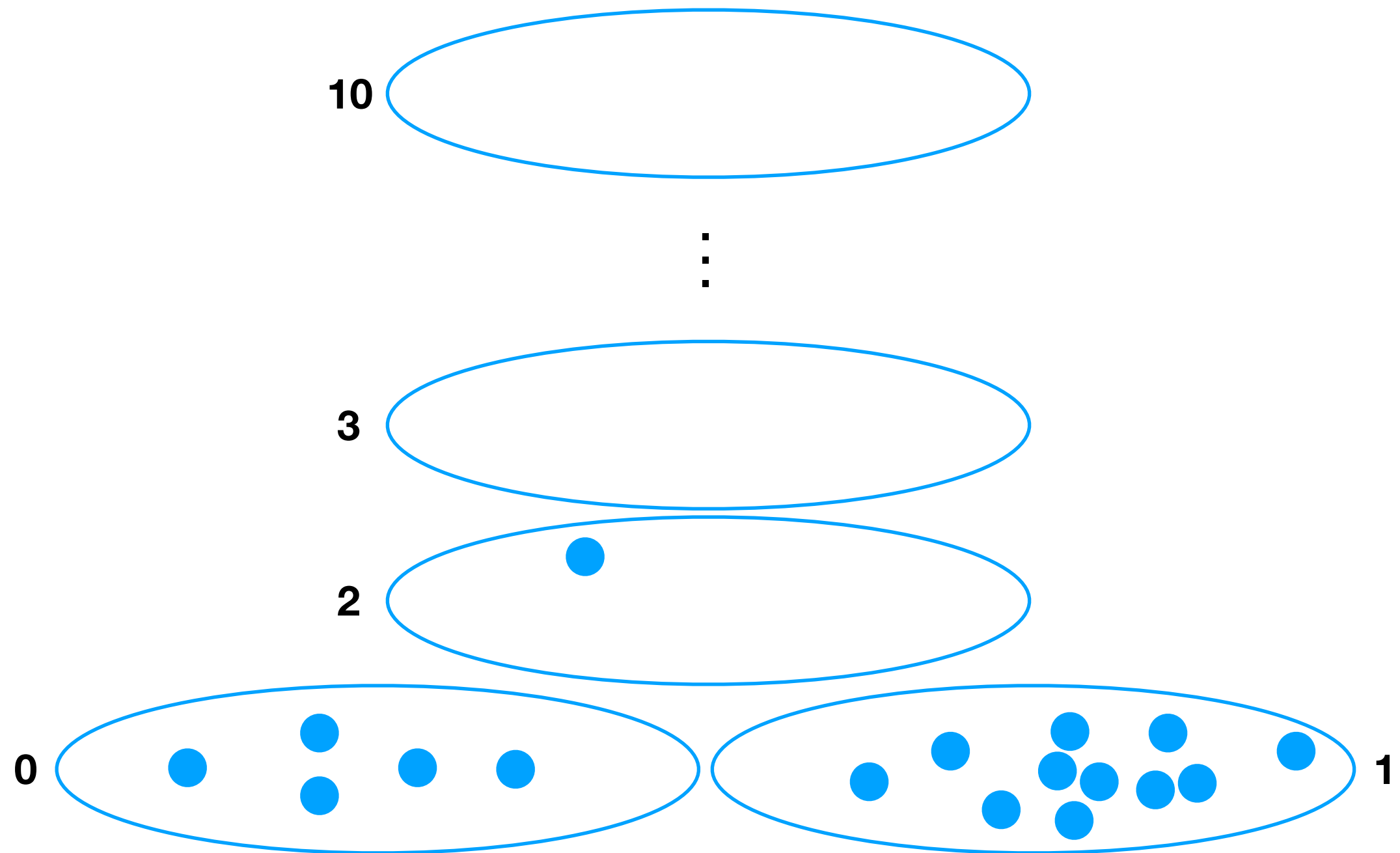
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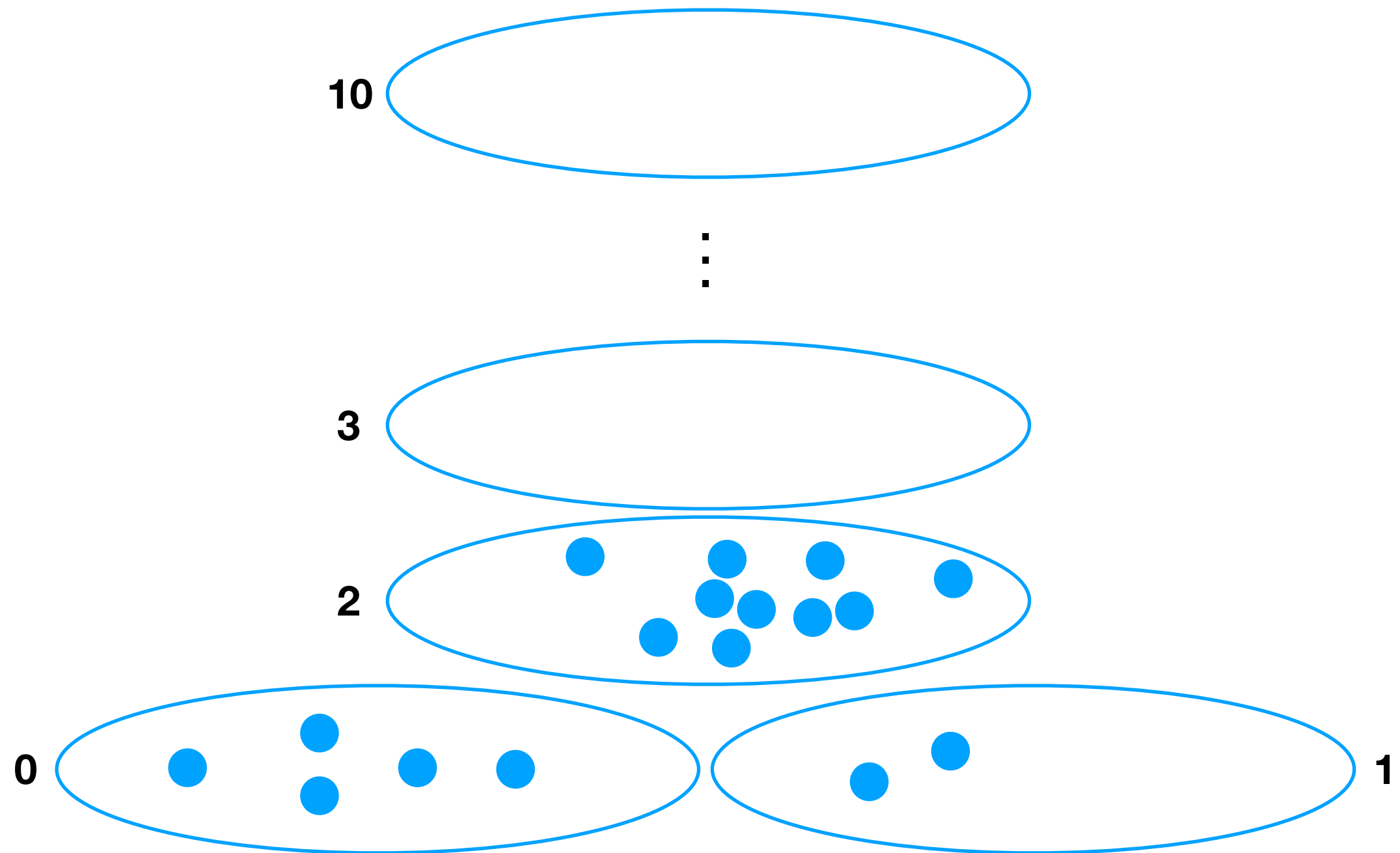
# Counting Researchers Protocol



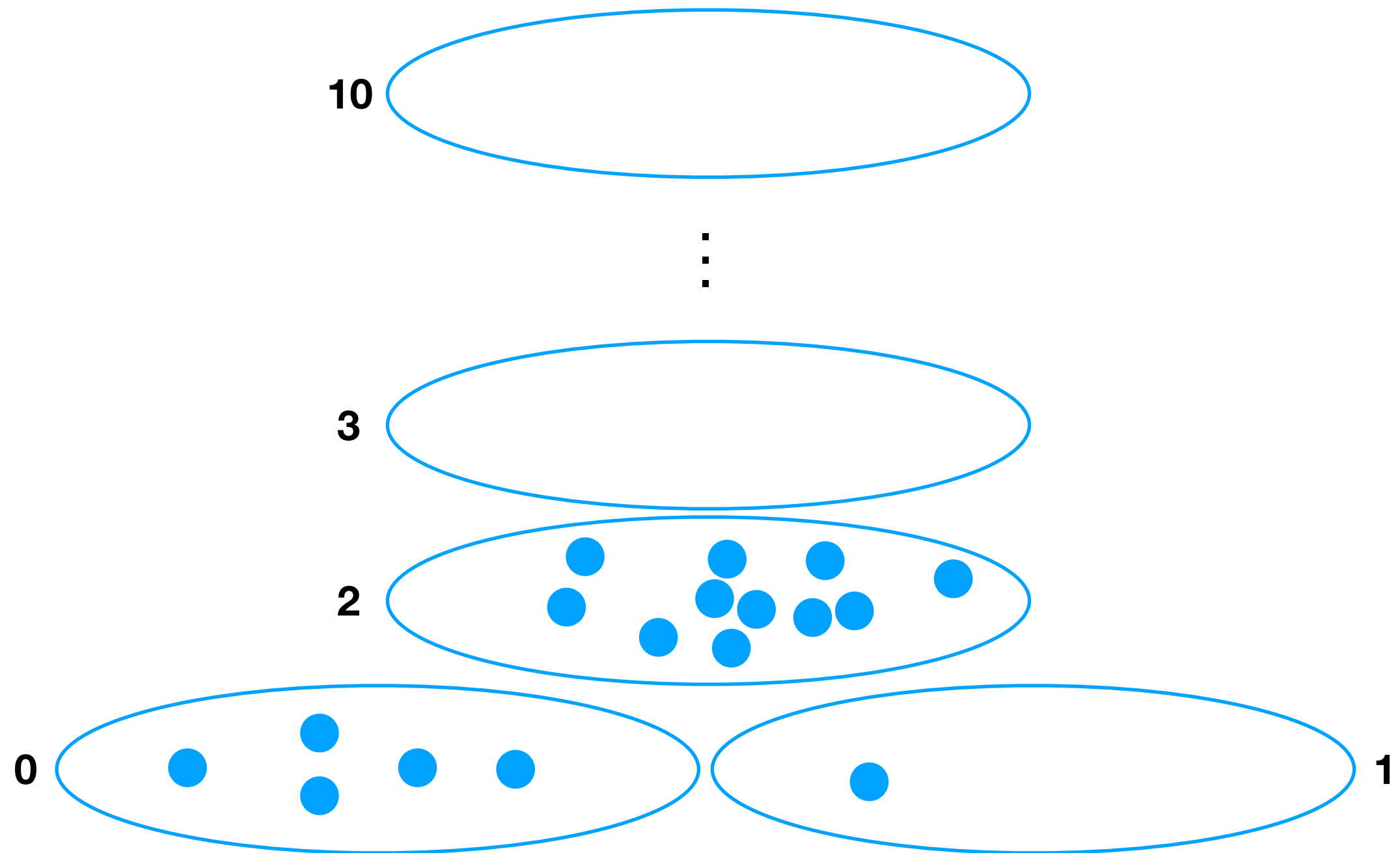
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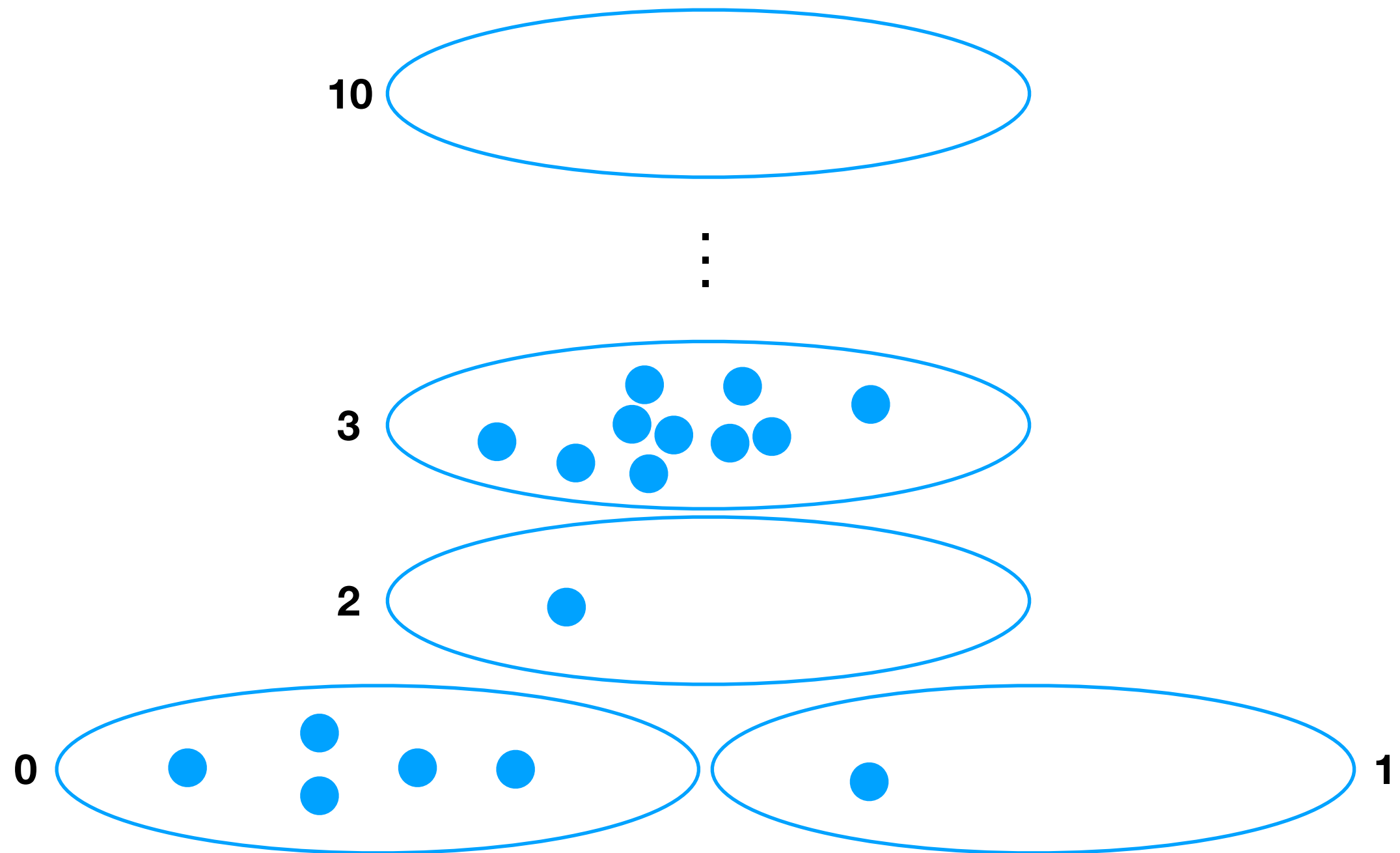


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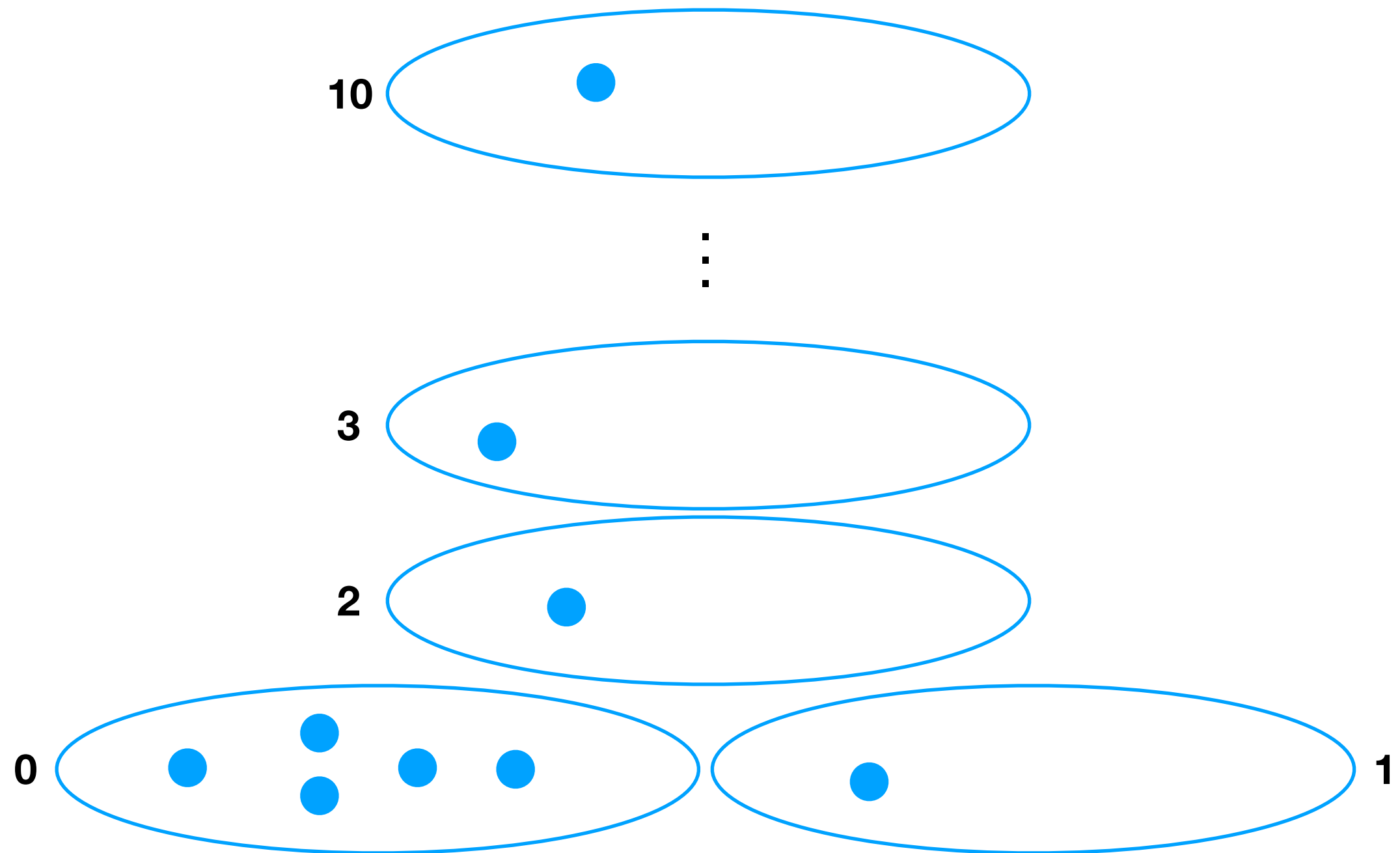




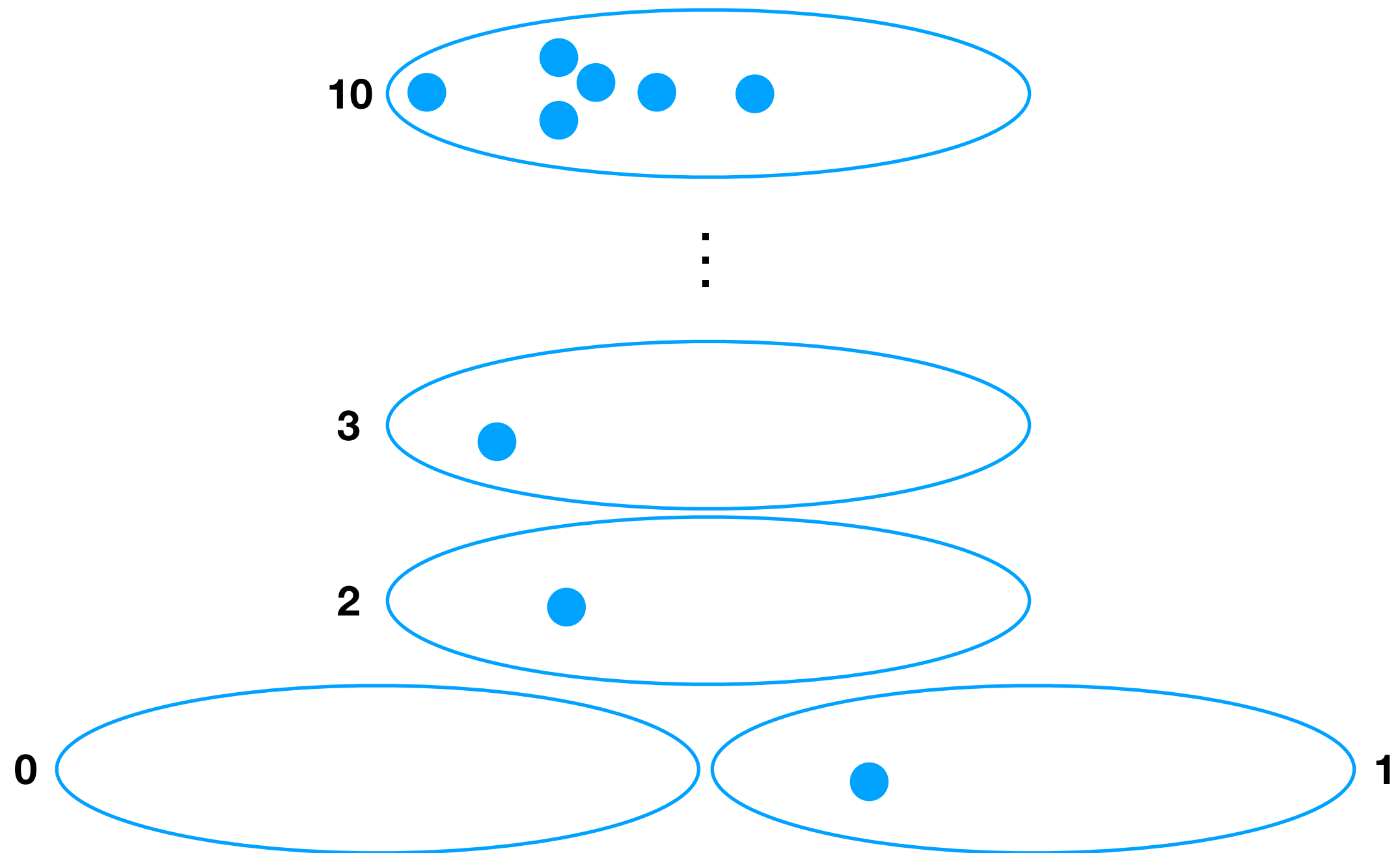
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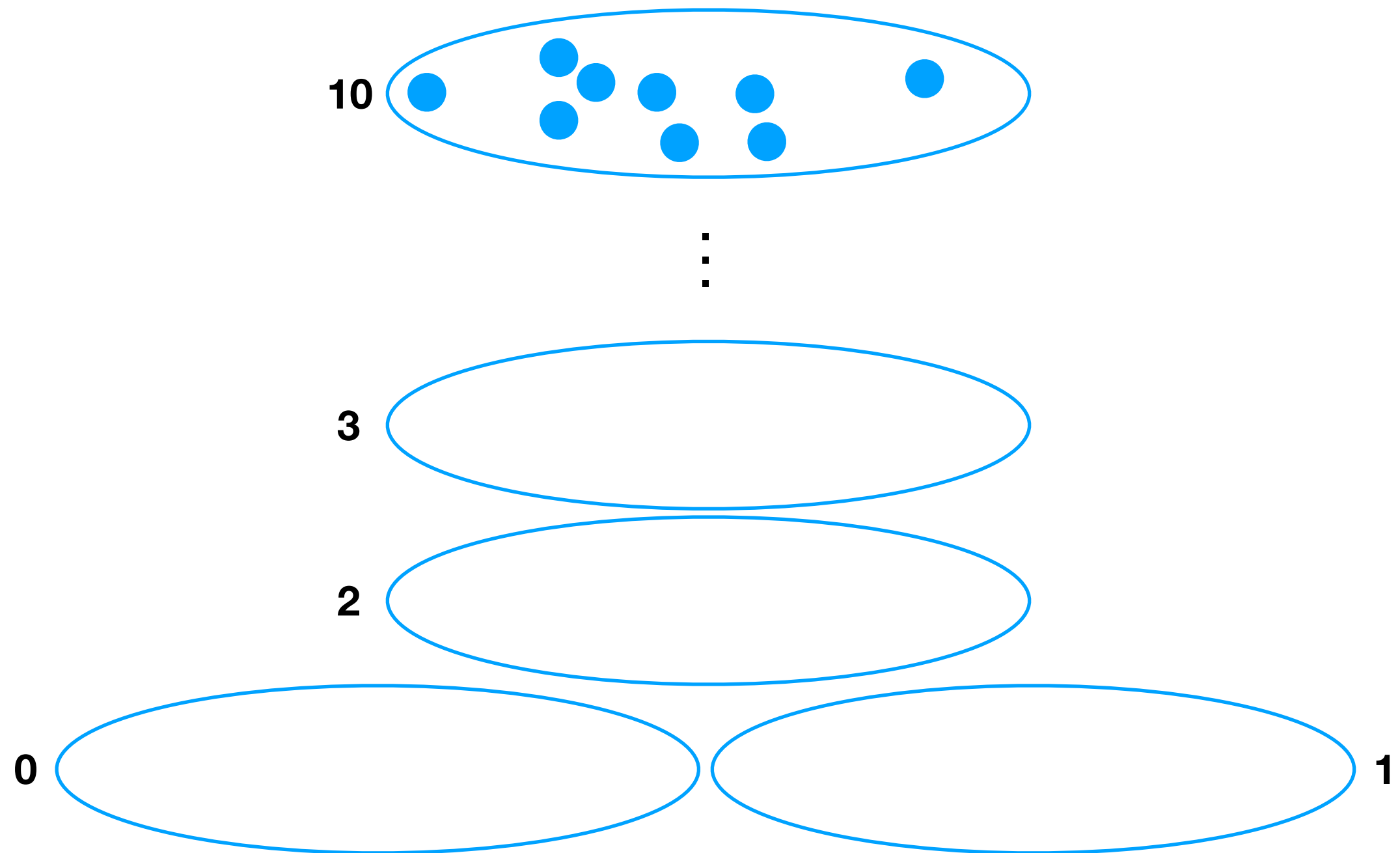
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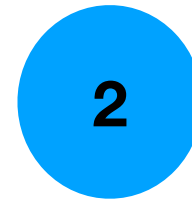
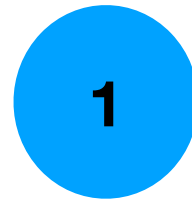
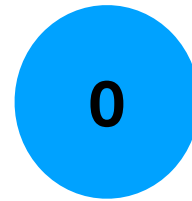


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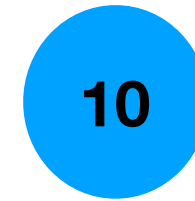


# Population Protocol

**States**



...

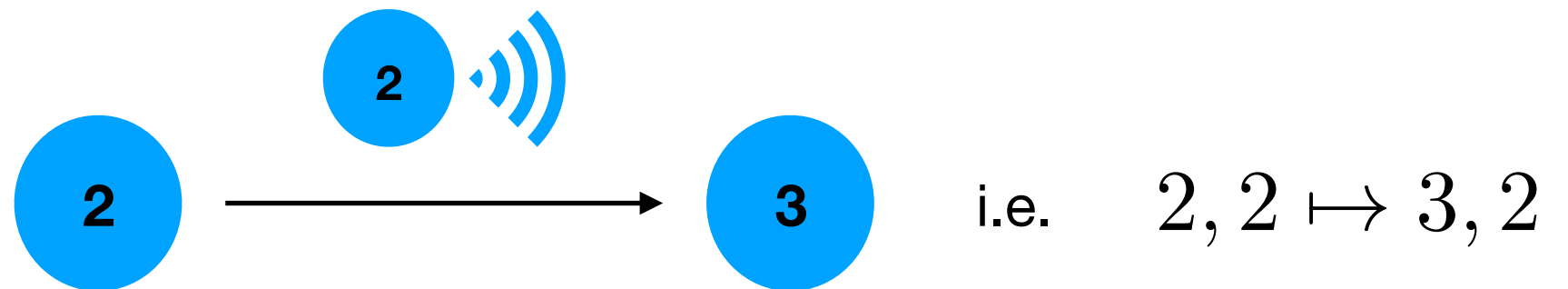


# Population Protocol

**States**



**Transitions**

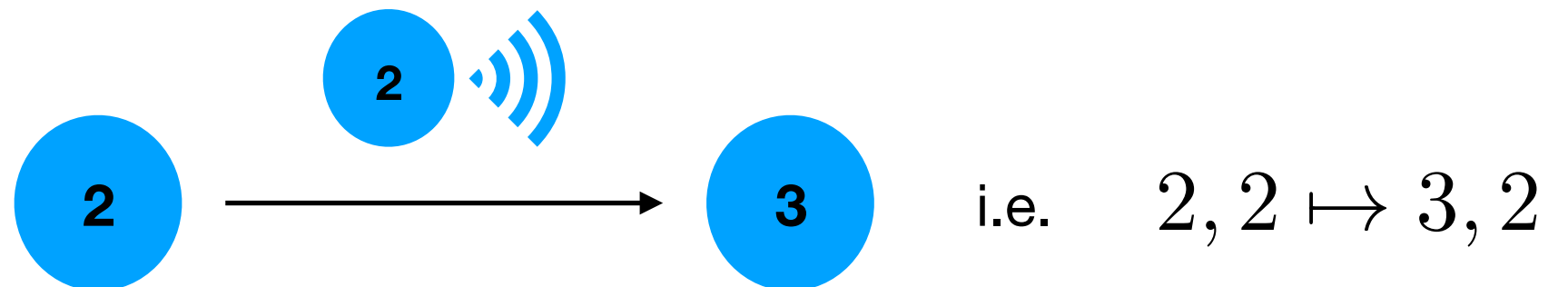


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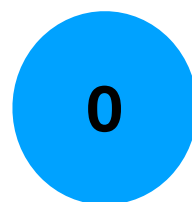


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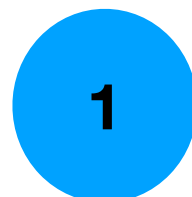


**Initial configurations**

**Only** agents in



and in

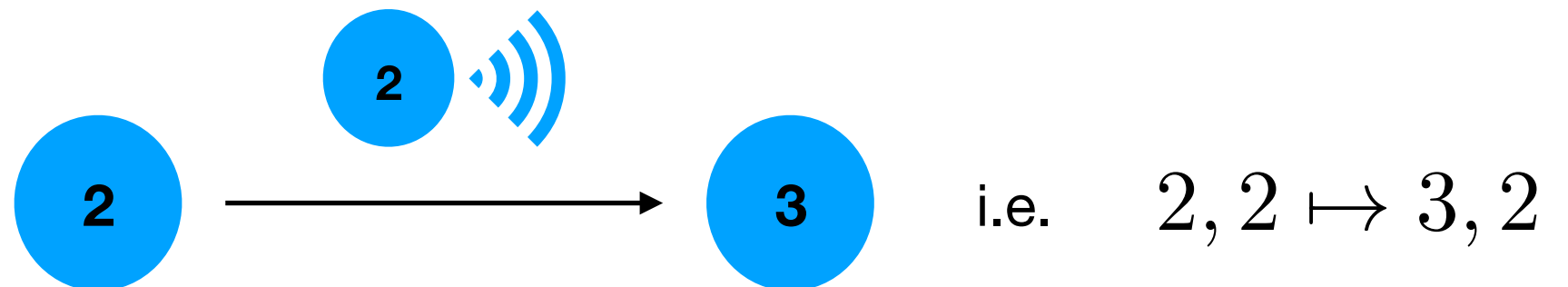


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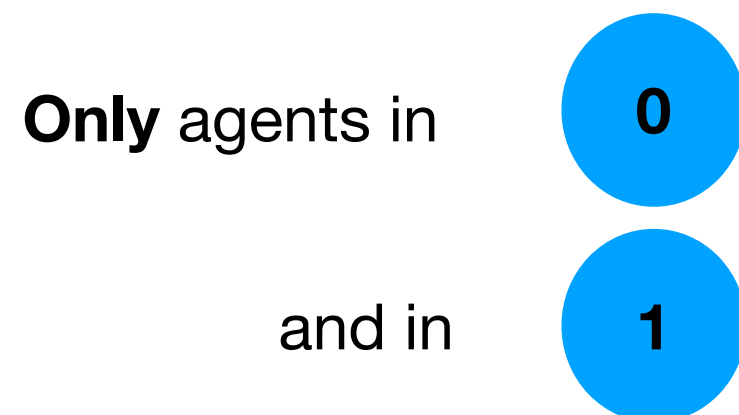
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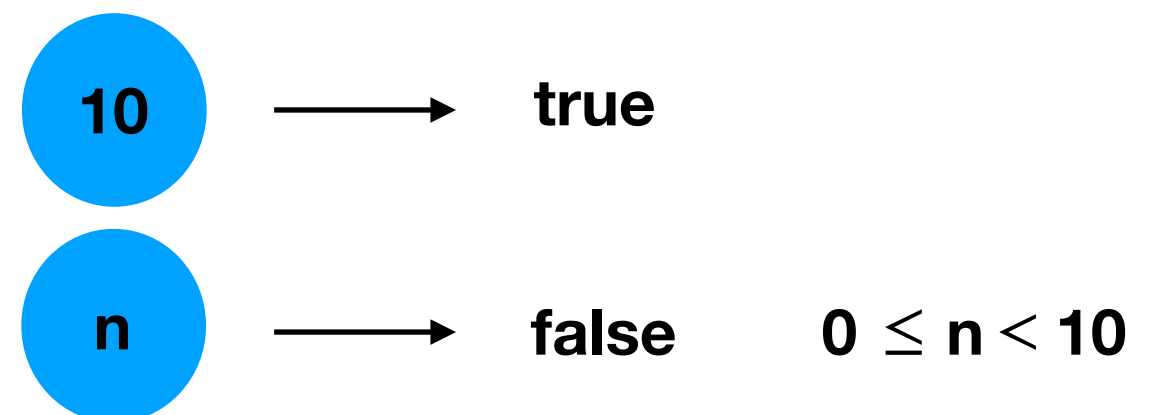
**Transitions**



**Initial configurations**

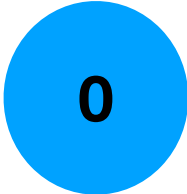

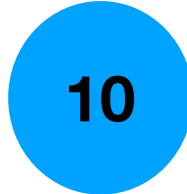


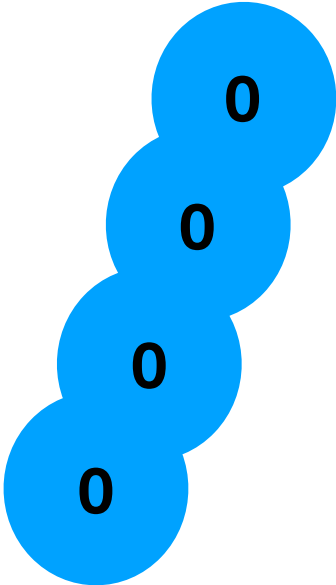
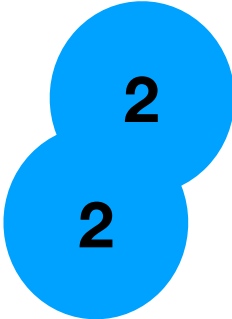
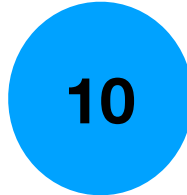
**Output function**





# Configuration

States = {    ...  }

    
( 4 , 0 , 2 , ... , 1 )

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We assume that at each step of a **run** (sequence of configurations), the two agents that interact are chosen uniformly at random

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- Runs stabilize to only one **output** (**true** or **false**)

And it is such that the output is **true** if and only if there are at least 10 researchers who have published at CONCUR

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This protocol **computes** the predicate “at least 10 researchers have published at CONCUR”

# Predicate Computation

## Definition :

A population protocol **computes a predicate**

if and only if

every run starting in an initial configuration eventually reaches a configuration in which everyone agrees on the same output and does so forever

# The Problem

Given  $\mathcal{P}$  a population protocol, does  $\mathcal{P}$  compute a predicate ?

EXPSPACE-hard

non primitive-recursive



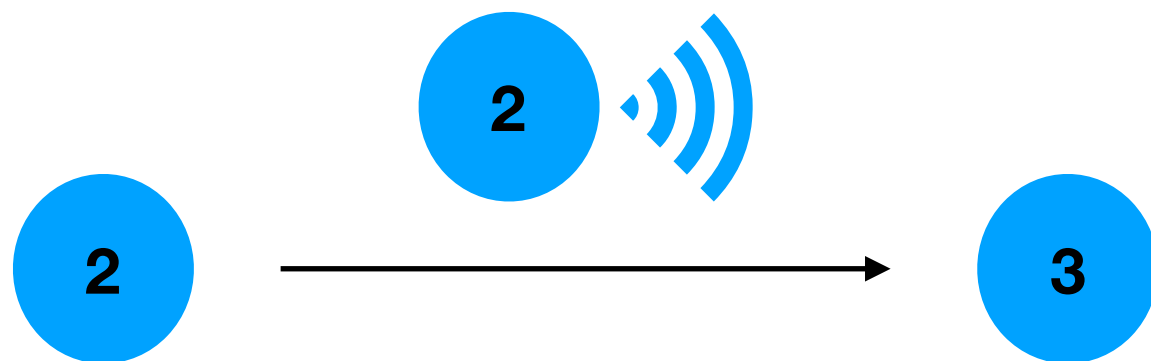
[J. Esparza, P. Ganty, J. Leroux, R. Majumdar, '16]

# Immediate Observation Population Protocols

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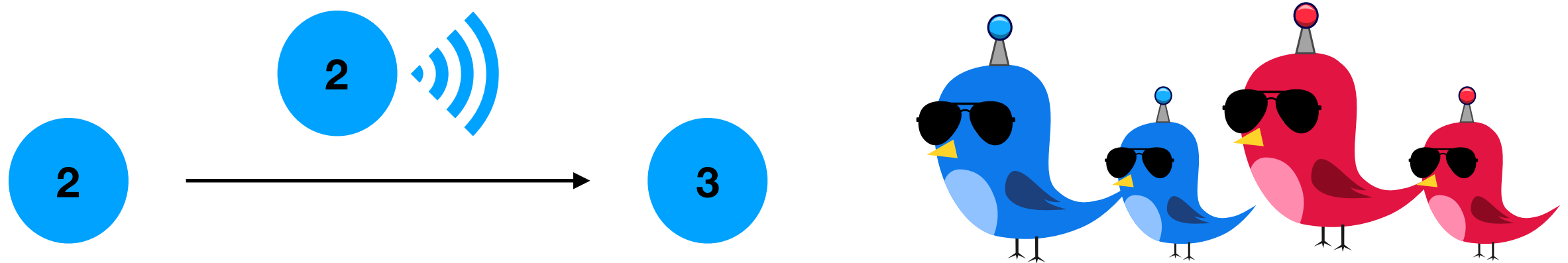
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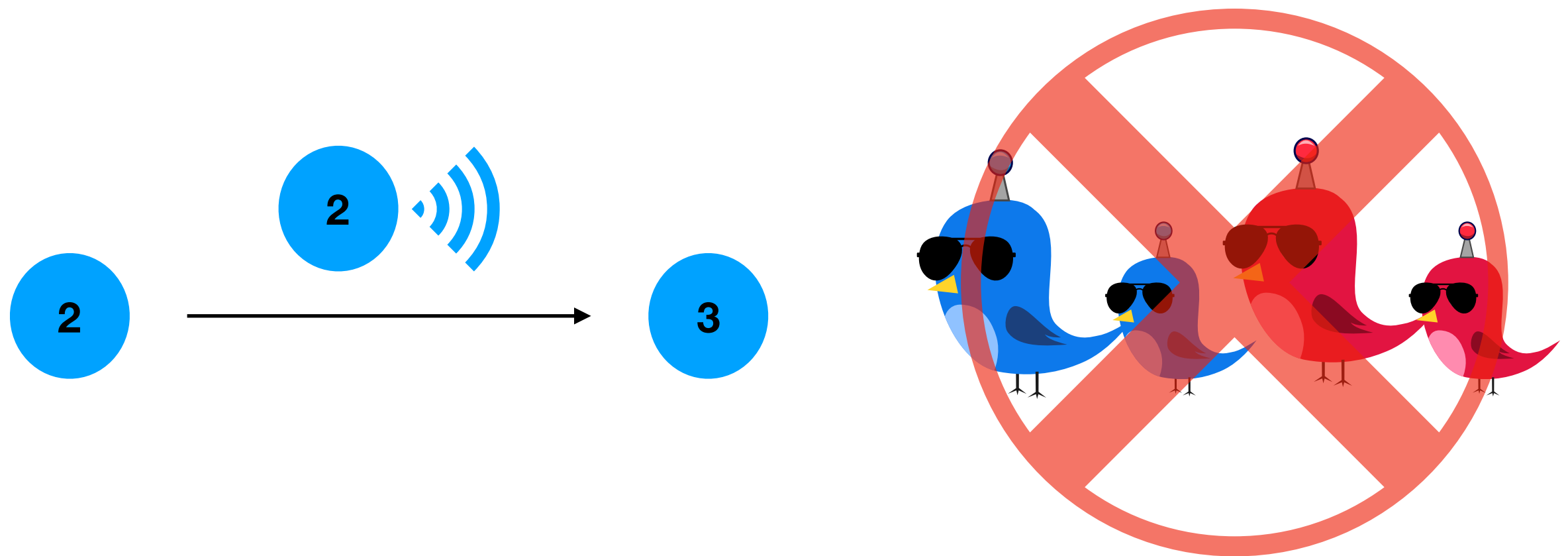
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- Disadvantage of IOPP : less expressivity

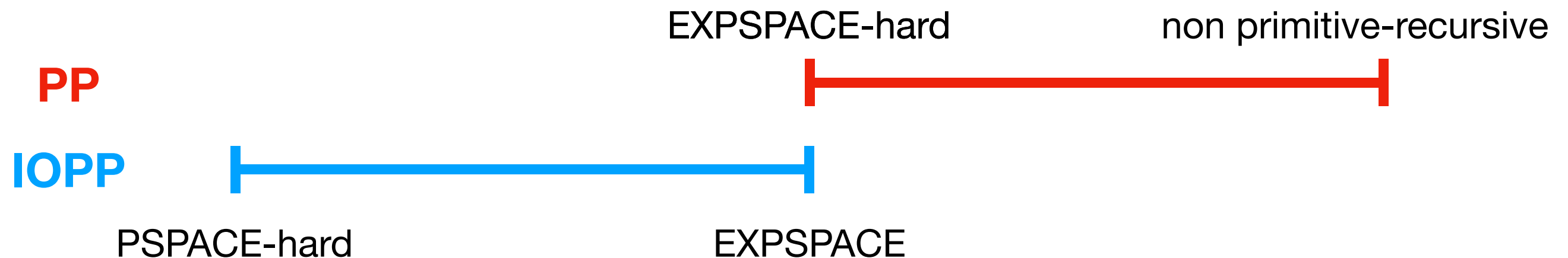
# Immediate Observation Population Protocols

[D. Angluin, J. Aspnes, D. Eisenstat, E. Ruppert, '07]

- Disadvantage of IOPP : less expressivity
- Advantage of IOPP : can be implemented on top of one-way communication models
  - e.g. sensor networks
  - e.g. networks with unidirectional communication channels

# Result

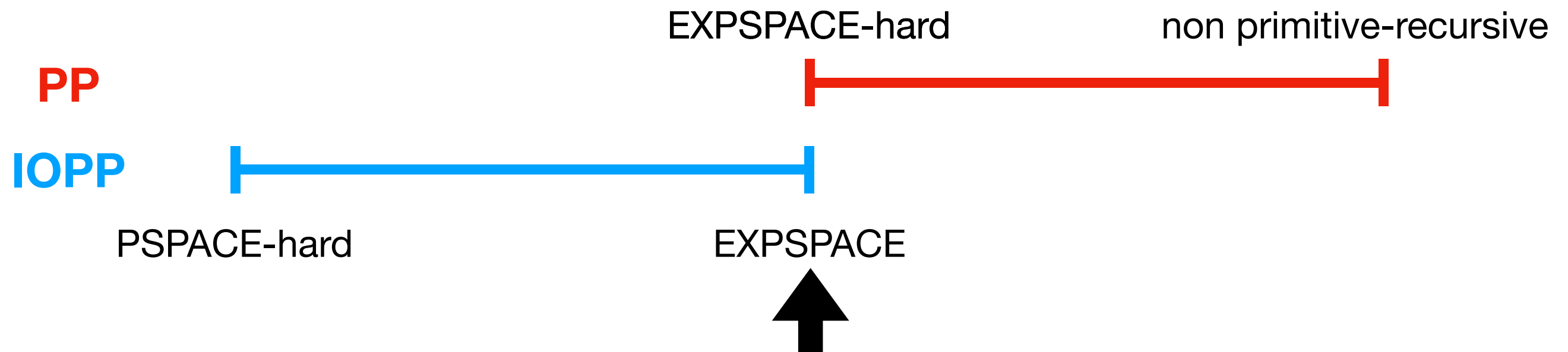
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# Key Idea

We will :

- **Reformulate** the problem of “computing a predicate”
- Find a **good representation** for sets of configurations
- **Bound the number of iterations** needed to calculate  $pre^*$  and  $post^*$

# Reformulating the Problem

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$$post^*(\mathcal{I}) \subseteq pre^*(\mathcal{ST}_0 \cup \mathcal{ST}_1)$$

$\mathcal{I}$  the initial configurations

$\wedge$

$$pre^*(\mathcal{ST}_0) \cap pre^*(\mathcal{ST}_1) \cap \mathcal{I} = \emptyset$$

$\mathcal{ST}_b$  the stable  $b$ -consensus  
configurations for  
 $b \in \{0, 1\}$

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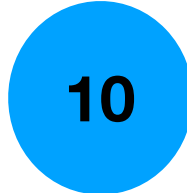
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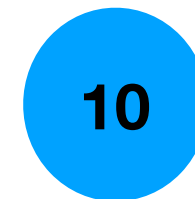
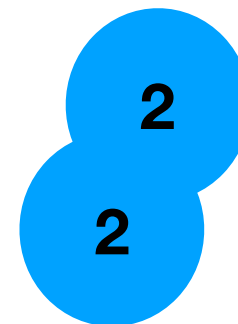
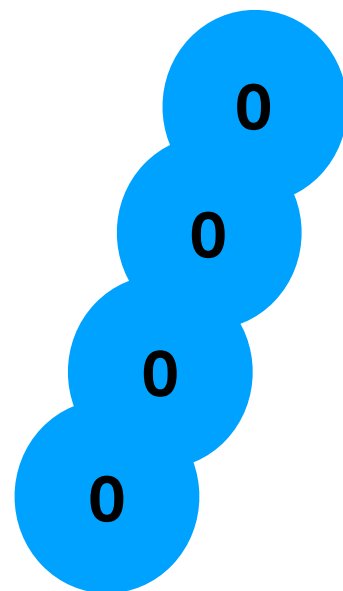
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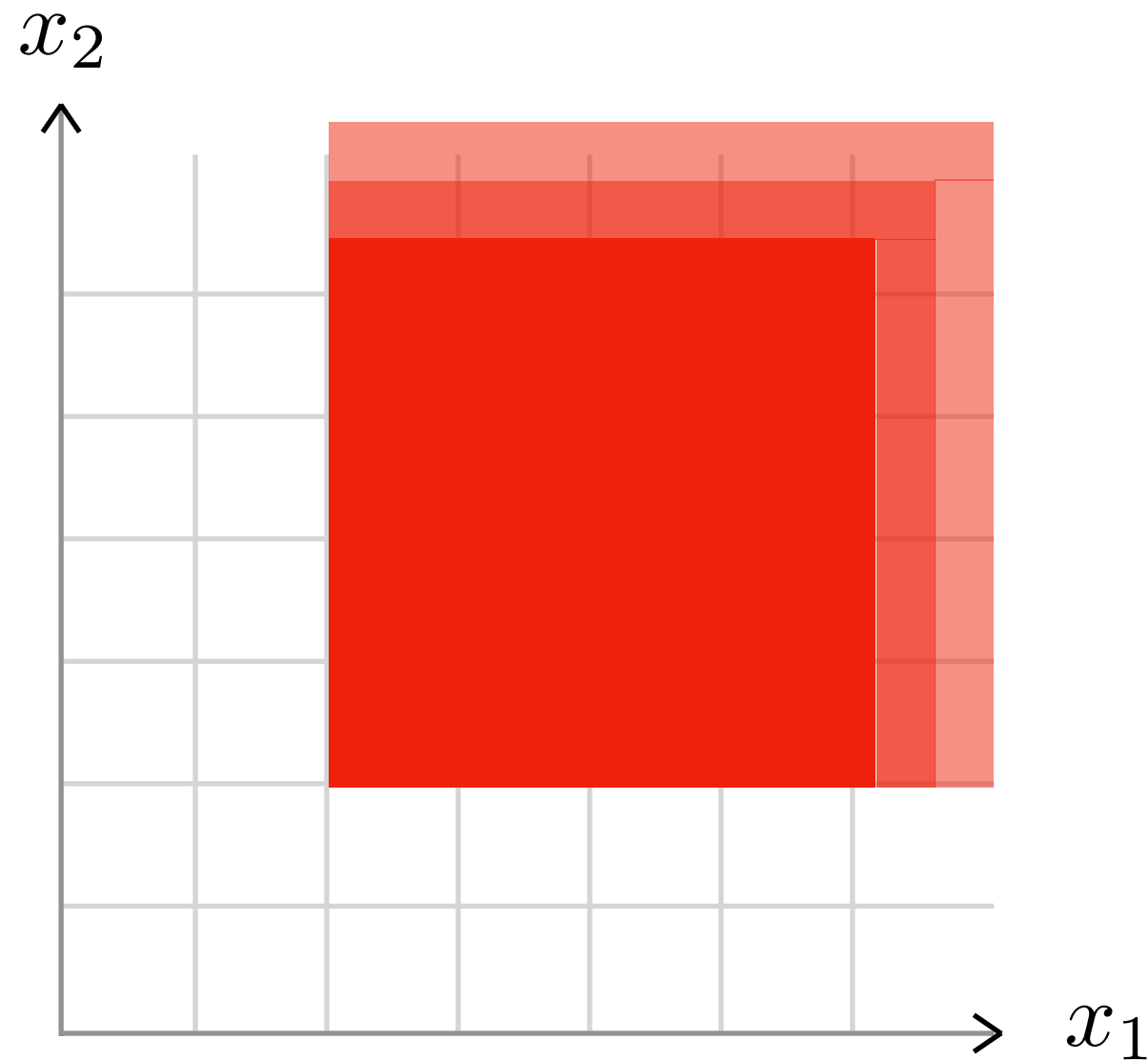
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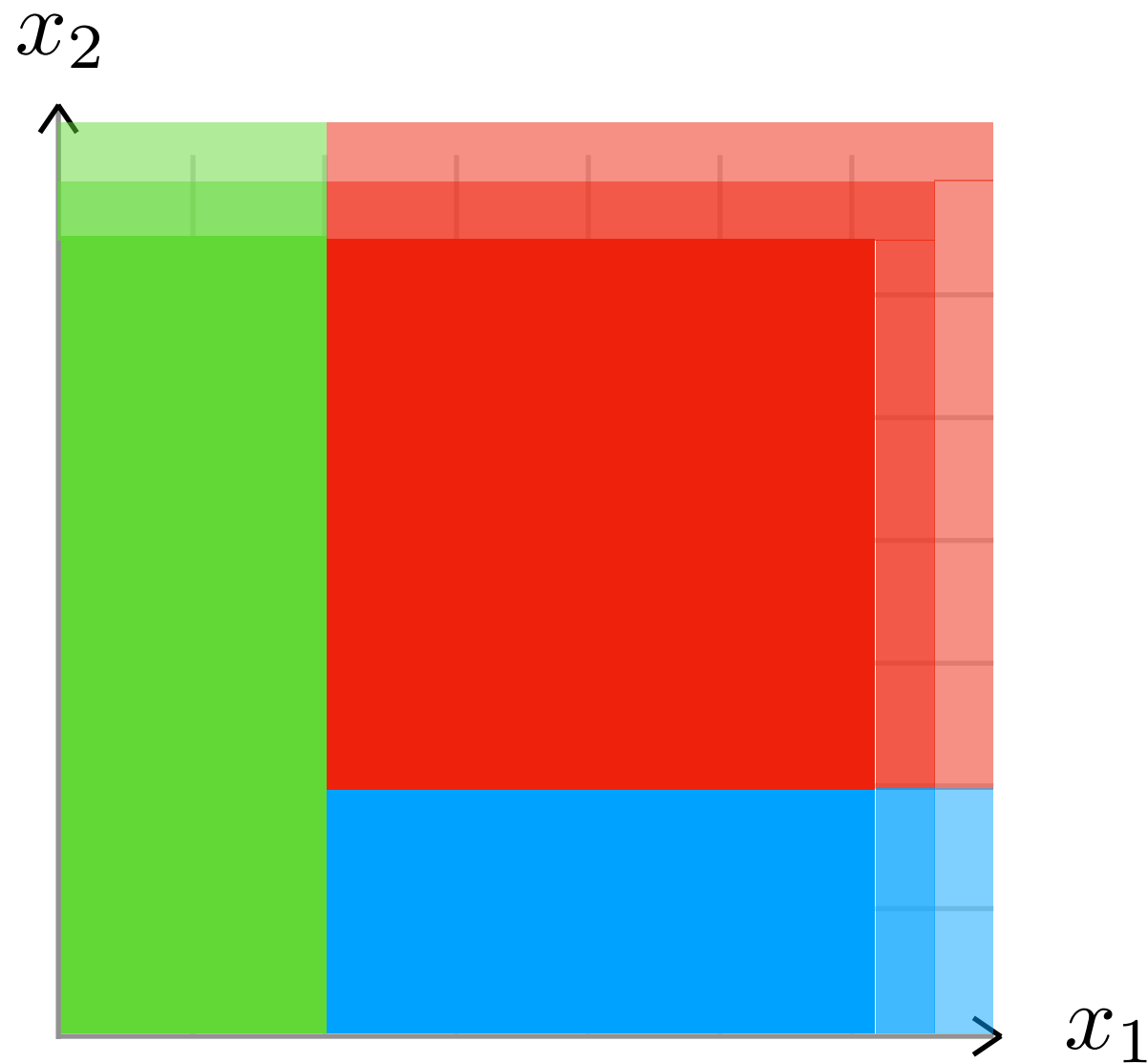
# Counting Constraints



$$2 \leq x_1 \leq \infty$$

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$$\neg \begin{array}{l} 2 \leq x_1 \leq \infty \\ 2 \leq x_2 \leq \infty \end{array}$$

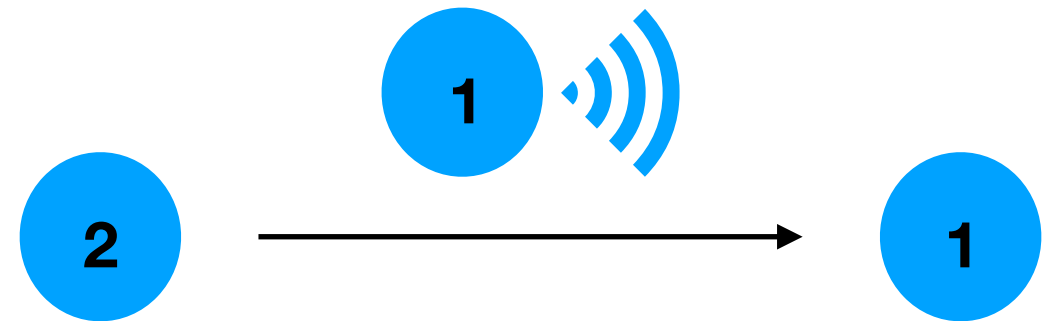
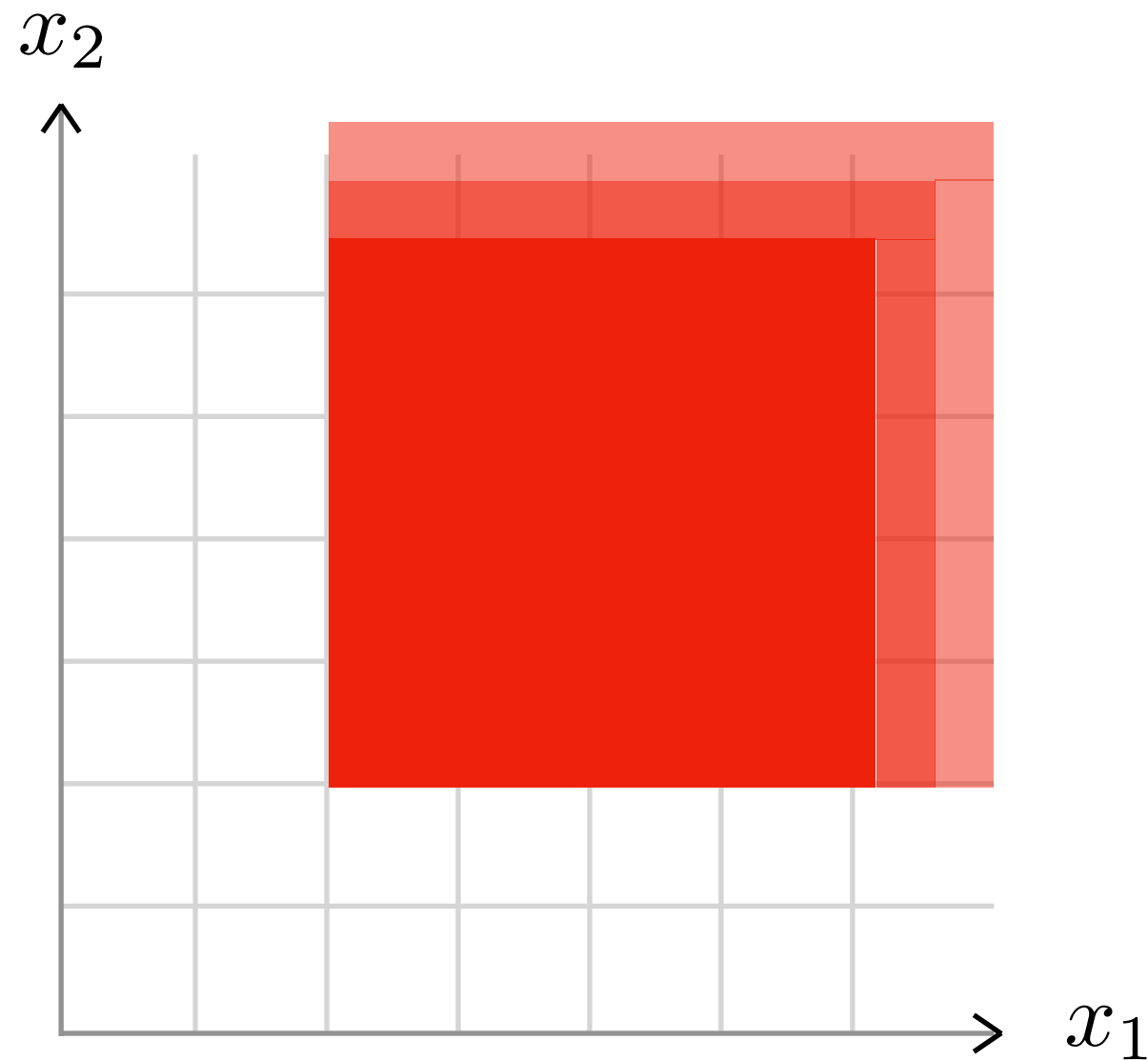
$\Downarrow$

$$\begin{array}{l} 2 \leq x_1 \leq \infty \\ 0 \leq x_2 \leq 2 \end{array}$$

$\vee$

$$\begin{array}{l} 0 \leq x_1 \leq 2 \\ 0 \leq x_2 \leq \infty \end{array}$$

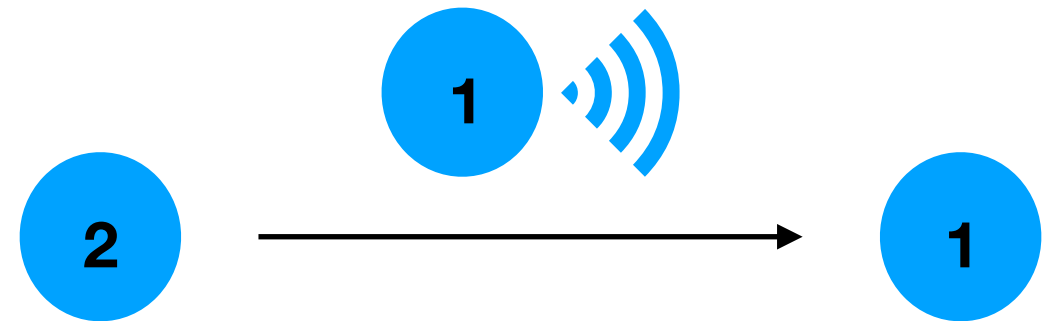
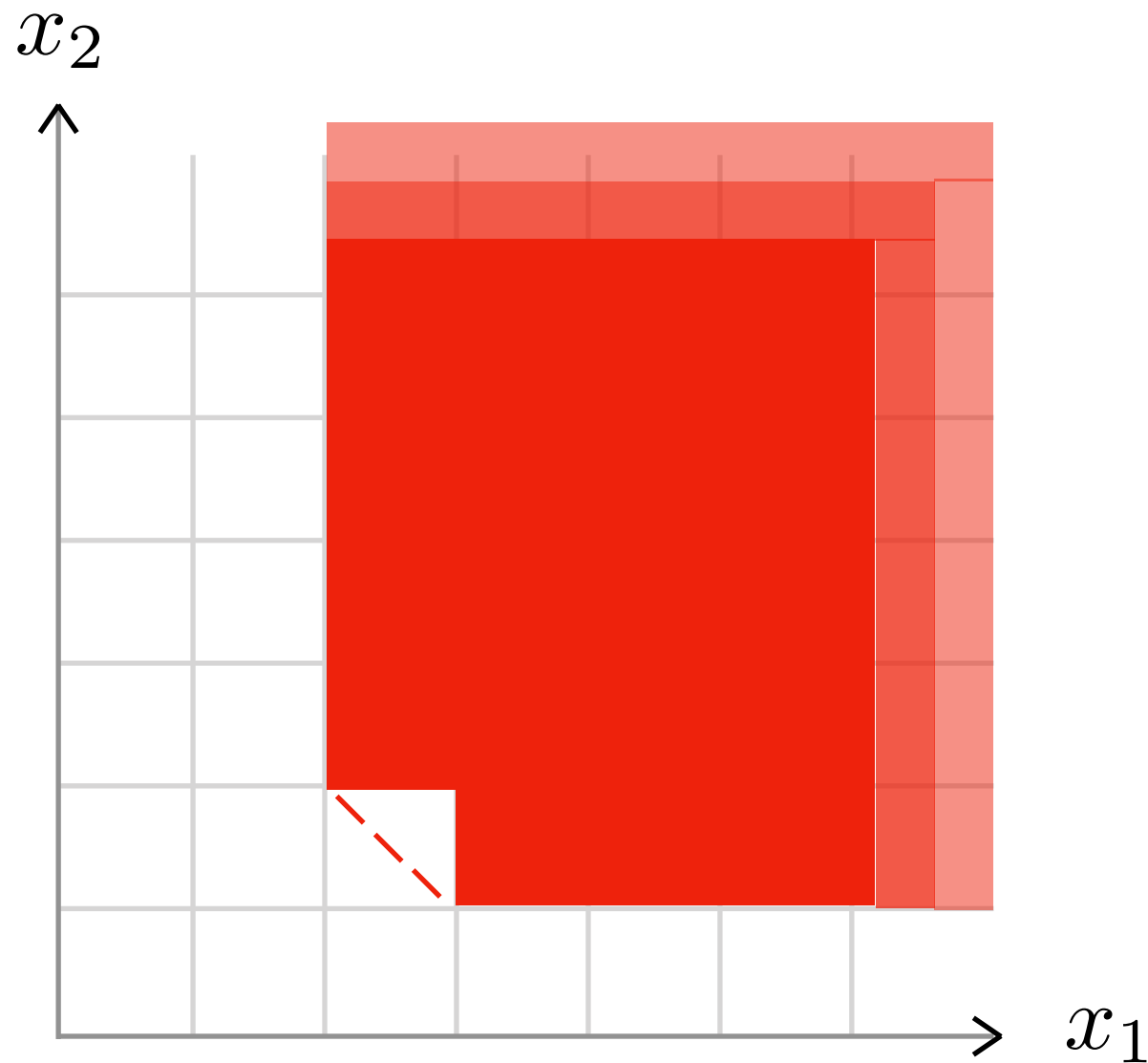
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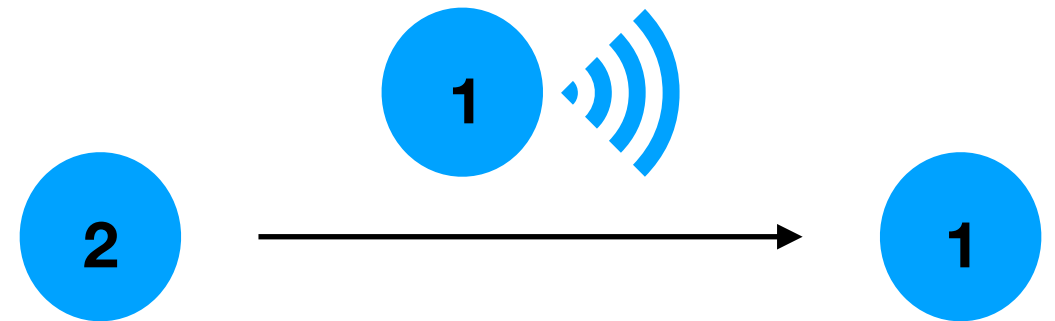
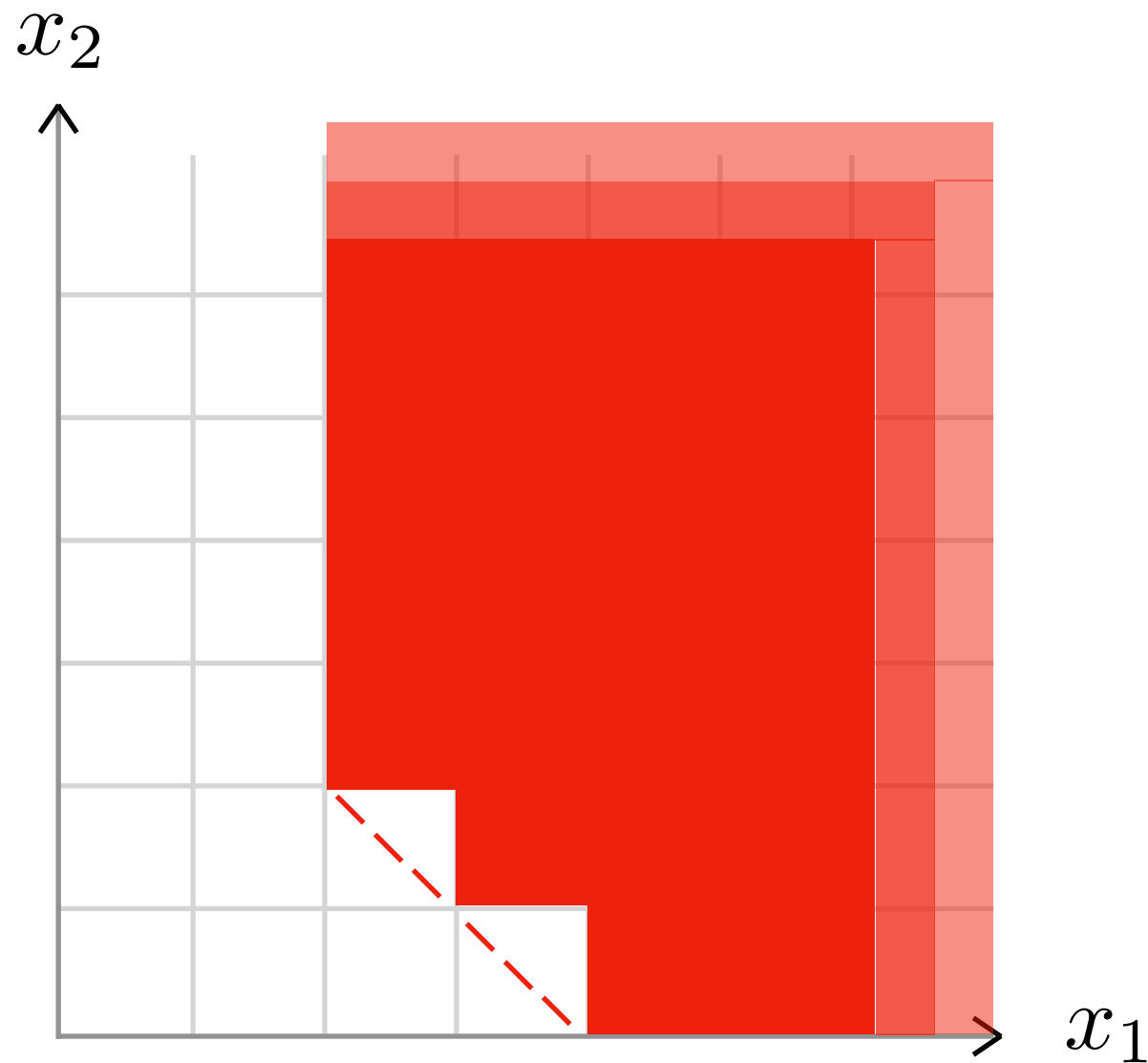


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$$4 \leq x_1 \leq \infty$$

$$0 \leq x_2 \leq \infty$$

# Counting Constraints

- Counting constraints represent possibly **infinite** sets of configurations
- Counting constraints are closed under Boolean combinations
- The counting constraint representation is closed under reachability i.e. ***post\** of a counting set is a counting set**

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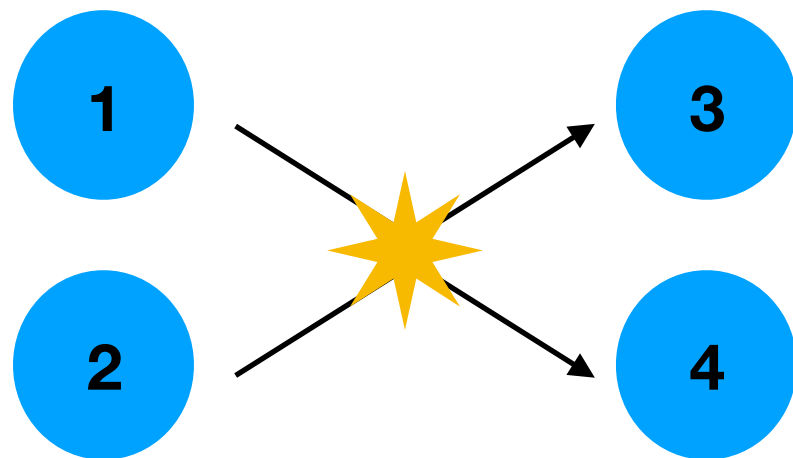
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This is the **fundamental** property for counting constraints and it is **not true in the general population protocol framework**

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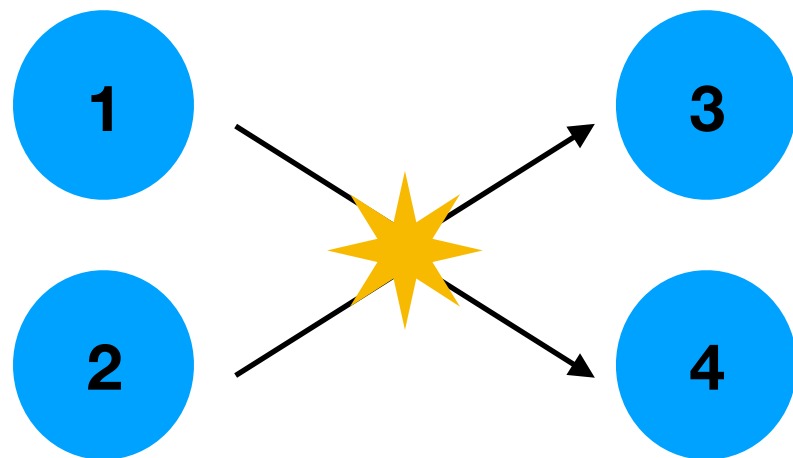
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Consider a protocol with a unique transition and with no agents in state 3 and 4 in the initial configurations

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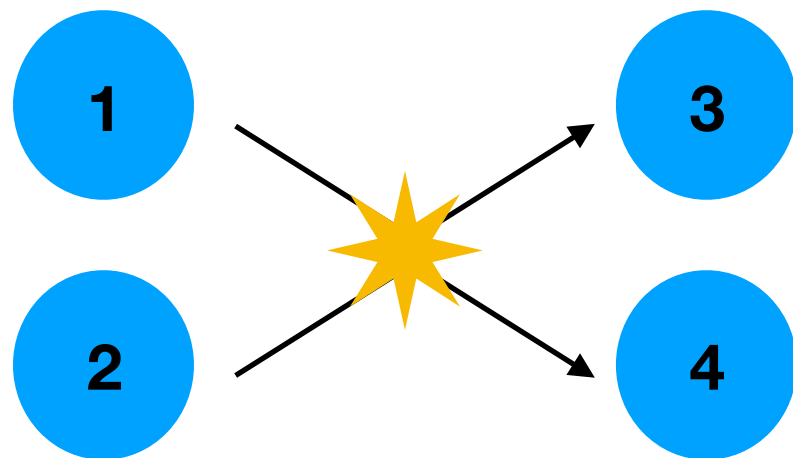
Consider a protocol with a unique transition and with no agents in state 3 and 4 in the initial configurations

$\mathcal{I}$  = configurations of the form  $(n_1, n_2, 0, 0)$

$post^*(\mathcal{I})$  = configurations of the form  $(n'_1, n'_2, n, n)$

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$\mathcal{I} =$  configurations of the form  $(n_1, n_2, 0, 0)$

$post^*(\mathcal{I}) =$  configurations of the form  $(n'_1, n'_2, n, n)$

**This cannot be expressed with counting constraints**

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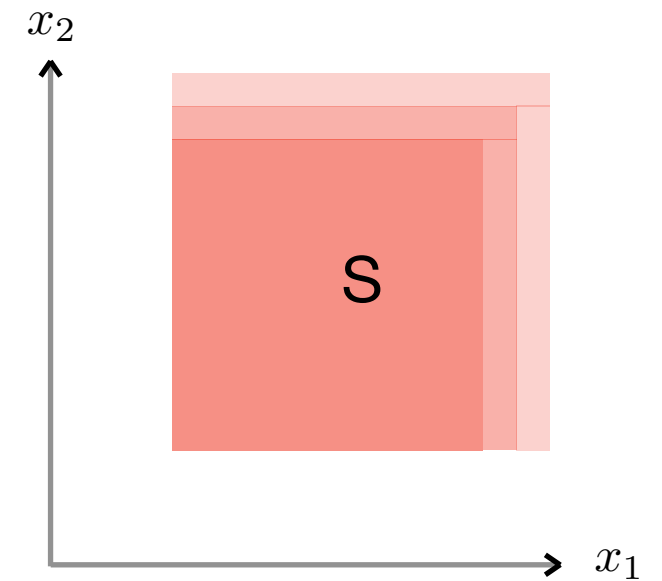
# Idea

[C. Rackoff, '78]

- A theorem by Rackoff gives  $K$  such that

$$post^*(S) = \bigcup_{i \geq 0} post^i(S)$$

but only for  $S$  an **upward closed set**



# Idea

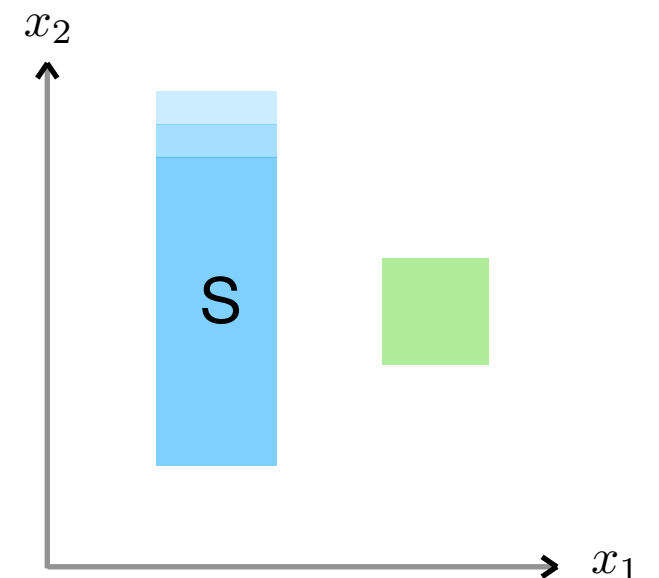
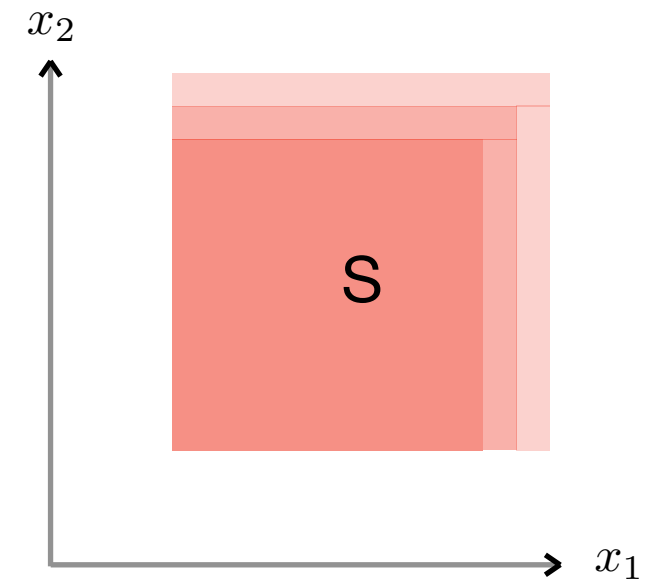
[C. Rackoff, '78]

- A theorem by Rackoff gives  $K$  such that

$$post^*(S) = \bigcup_{i \geq 0} post^i(S)$$

but only for  $S$  an **upward closed set**

- We **generalize** this result by applying Rackoff a finite number of times — we split runs starting in  $S$  and apply Rackoff to each segment



# Summary




We have :

- **Reformulated** the problem of “computing a predicate”
- Found a **good representation** for sets of configurations
- **Bounded the number of iterations** needed to calculate  $pre^*$  and  $post^*$



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$$\begin{aligned} post^*(\mathcal{I}) &\subseteq pre^*(\mathcal{ST}_0 \cup \mathcal{ST}_1) \\ &\wedge \\ pre^*(\mathcal{ST}_0) \cap pre^*(\mathcal{ST}_1) \cap \mathcal{I} &= \emptyset \end{aligned}$$

# Conclusion

- We evaluate the formula  $\varphi$  in **EXPSpace**
- Proof for **PSPACE**-hardness reduces from the acceptance problem of Turing machines running in linear space
- Future work : close the complexity gap (we are aiming for PSPACE), implement this in Peregrine

# Conclusion

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- Future work : close the complexity gap (we are aiming for PSPACE), implement this in Peregrine

Thank you !